

## One dissertation each...



Palin (right): *"Ph.D defence? - good, out of the door, line on the left, one dissertation each..."*

Idle (left): *"Er no, freedom, freedom for me, they said I hadn't done anything and I could go free and live on an island somewhere"*

Palin: *"Oh, oh. jolly good, well off you go"*

Idle: *"Nah, only pulling your leg, its a Ph.D defence for me!"*

# Quality aspects of Internet telephony

Ian Marsh

Ph.D defence  
June 5th 2009

# The structure of the presentation

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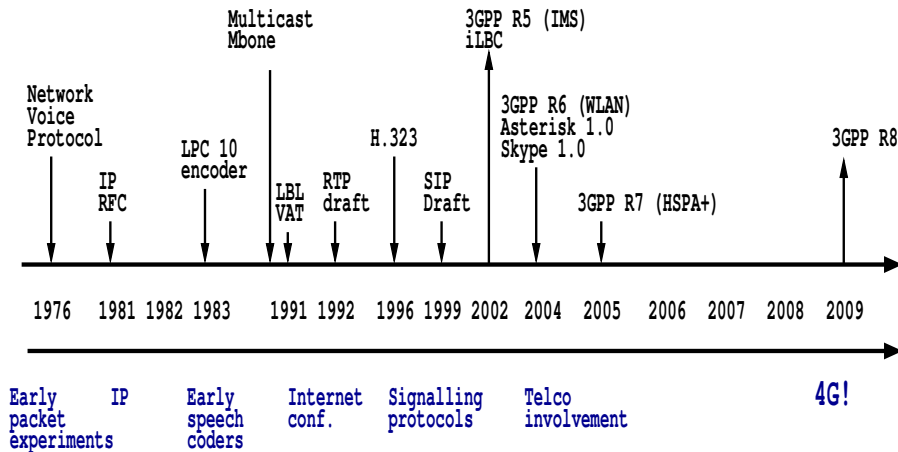
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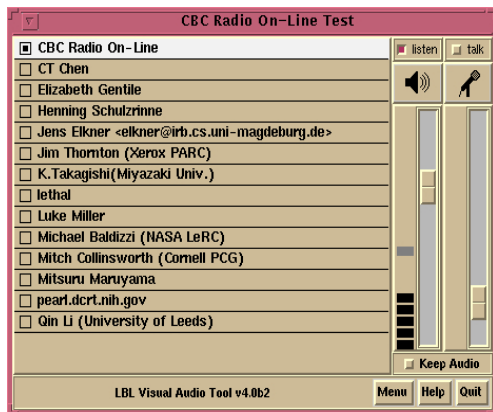
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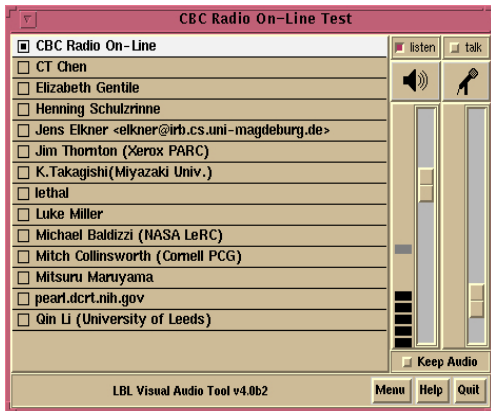


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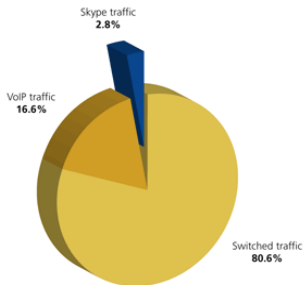


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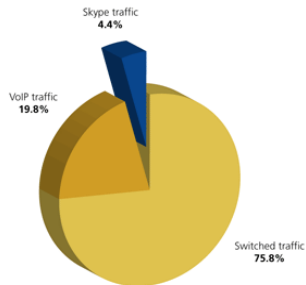
# IP telephony deployment

**2005**



**272 billion minutes**

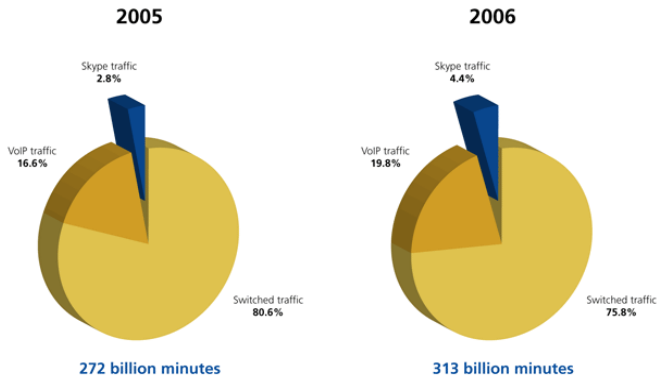
**2006**



**313 billion minutes**

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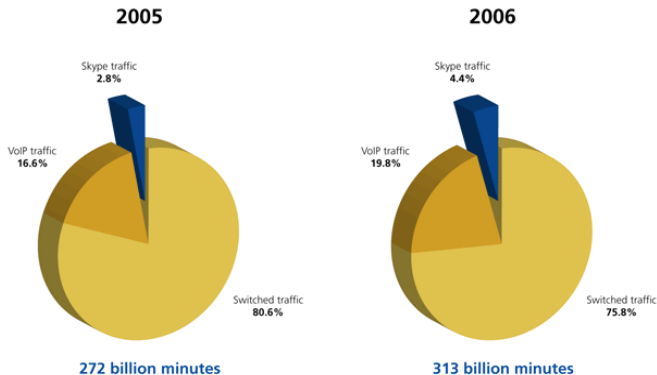
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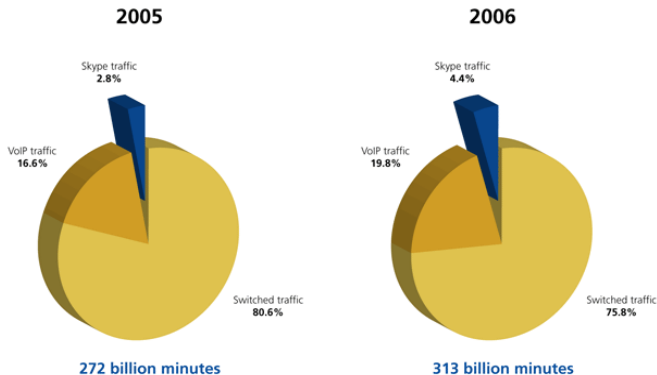
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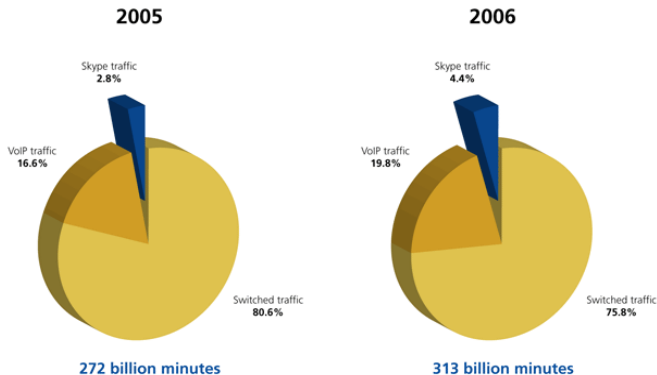
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- ▶ This still leaves 75% for migration
- ▶ And motivation for this work!

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3. Additional problems due to
  - ▶ Poor quality infrastructure in some countries
  - ▶ Poorly designed end-systems
  - ▶ Individual human tolerances

## Simple VoIP walk-through

- ▶ On the next slide I am going to explain the path that real-time conversations take across the Internet from mouth to ear

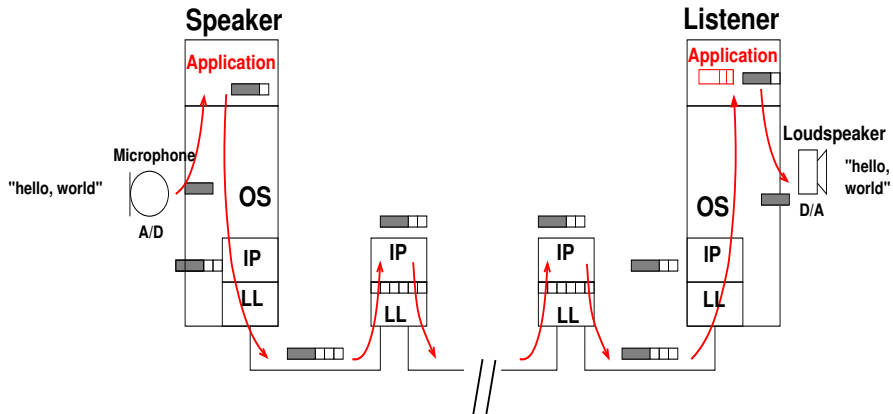
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- ▶ The illustration will be used to describe, in turn, each of the dissertations' contributions later

# A simple VoIP walk-through



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According to an ITU standard, **one-way delay** can be quantified as:

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Jitter

- ▶ Buffers are required to handle jitter in VoIP systems
- ▶ Therefore they result in **additional** delay and/or loss

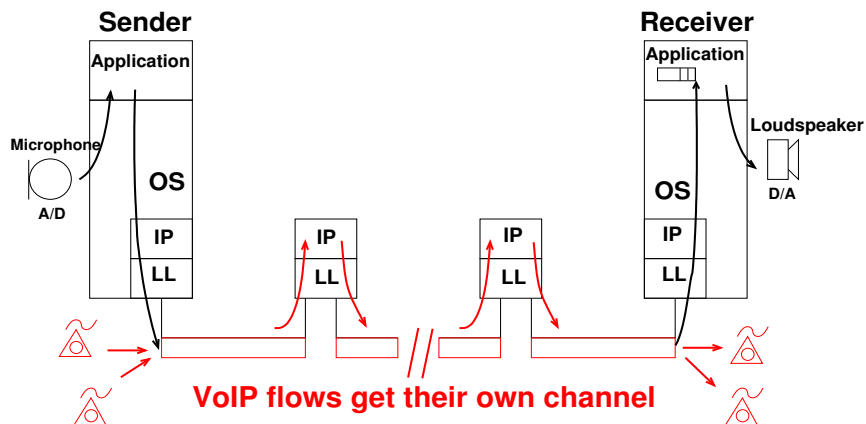
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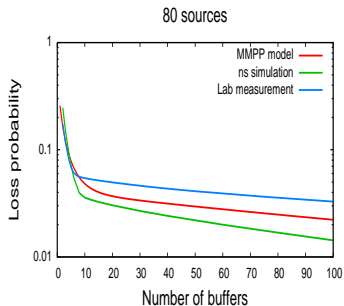
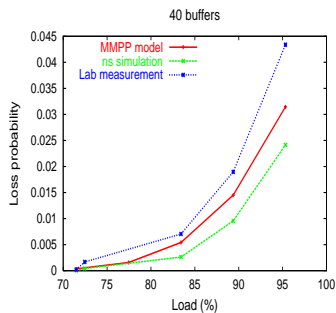
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- ▶ Presentations will be brief, please consult the dissertation for full details

# Protecting VoIP traffic (paper A)



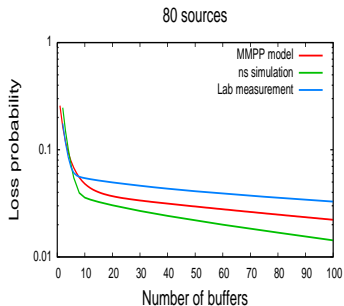
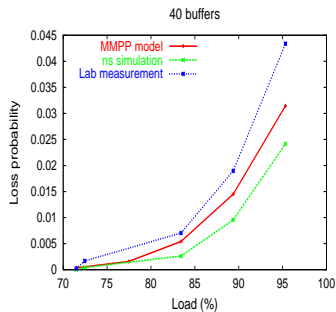
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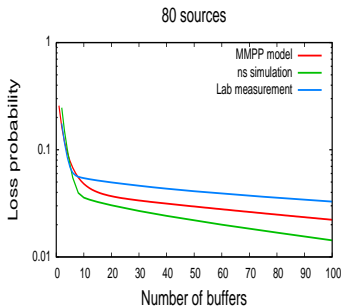
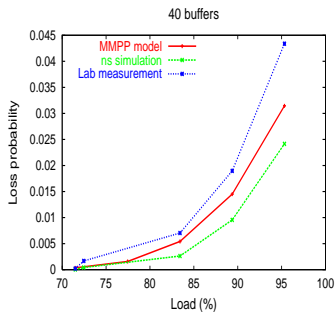
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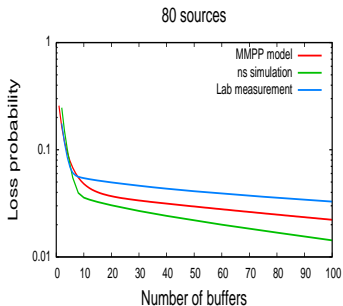
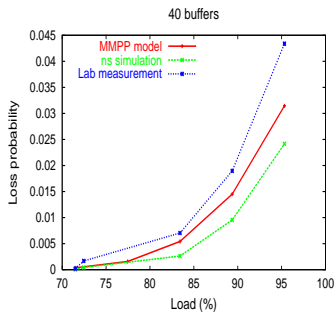
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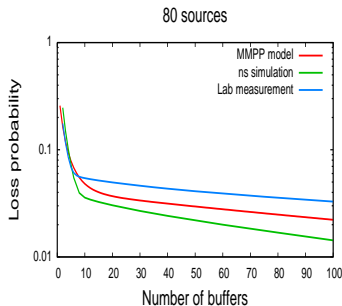
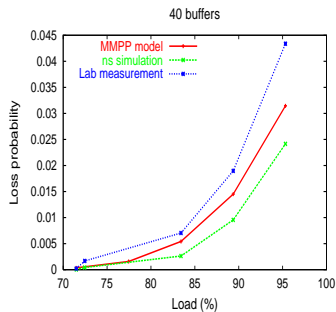
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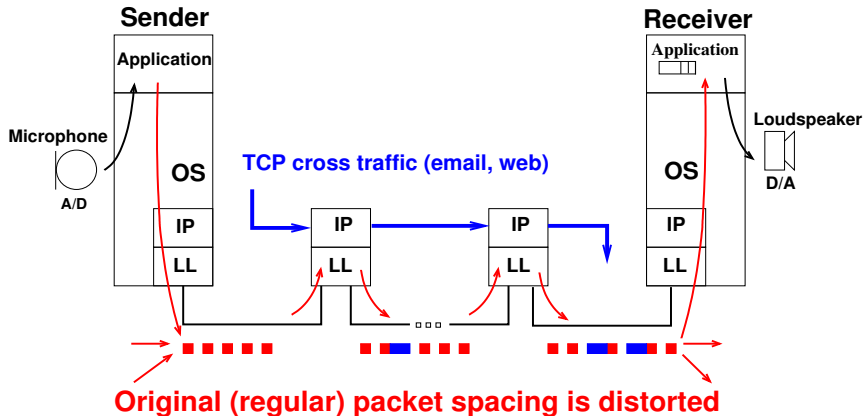
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- ▶ Lower plot show loss against buffer sizes

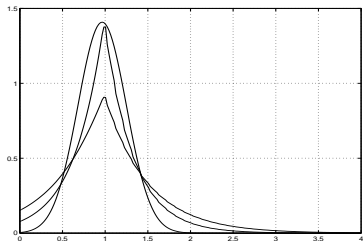
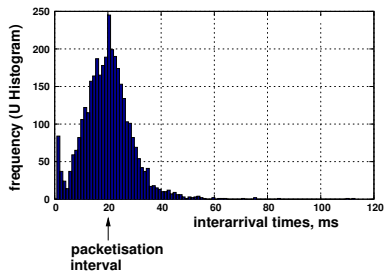


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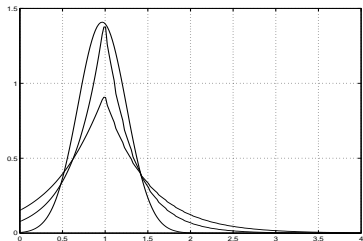
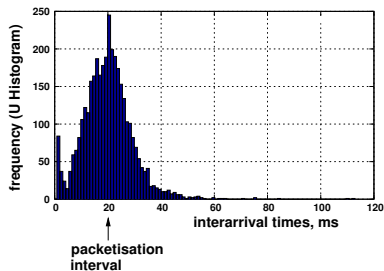
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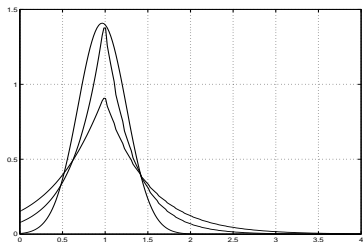
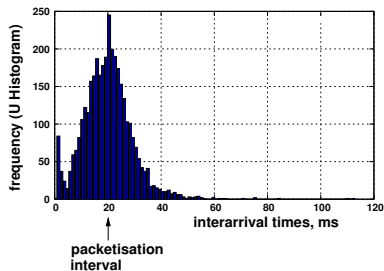
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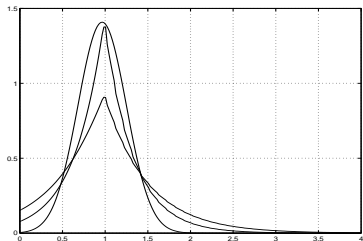
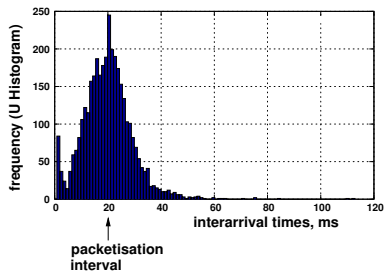
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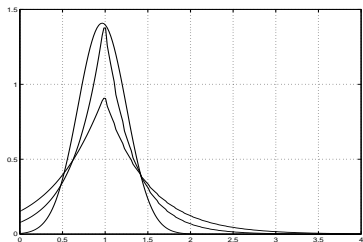
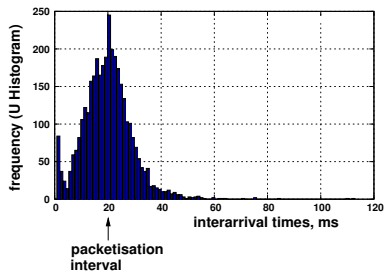
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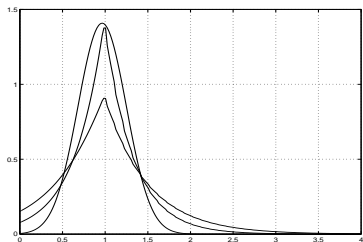
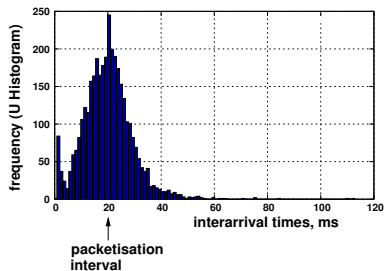
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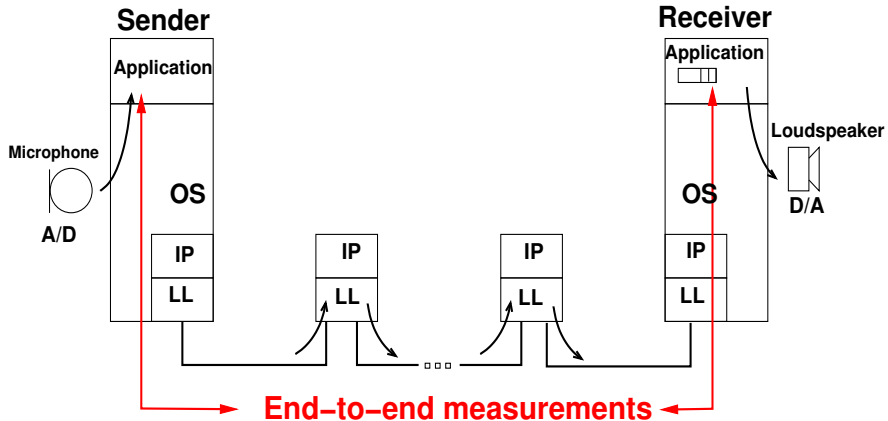


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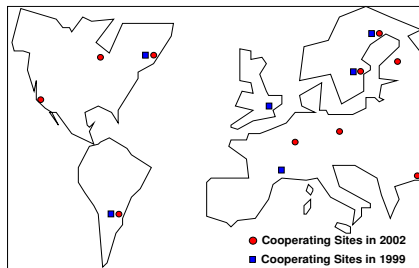


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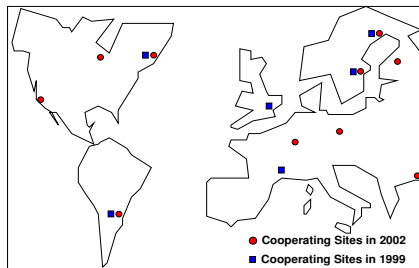
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<i>Transmitted session</i>	
Call duration	70 seconds
Payload size	160 bytes
Packetisation time (ms)	20ms
Data rate	64kbits/sec
Without silence suppression	3653 packets
With silence suppression	2043 packets
Coding	8 bit PCM
Recorded call size	584480 bytes
<i>Obtained data</i>	
Number of hosts used	9
Number of traces obtained	22436
Number of data packets	32,771,021
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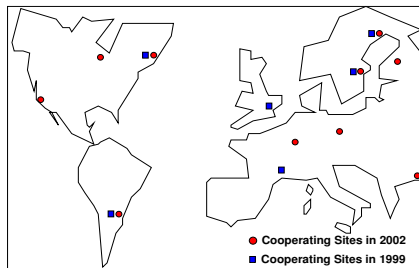
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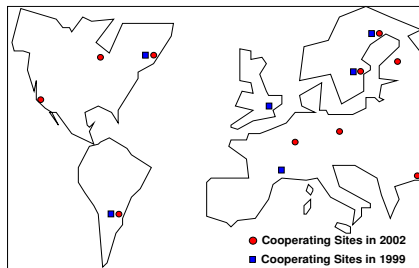
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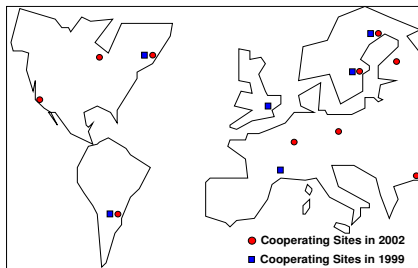
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- ▶ Most *sessions* showed good quality



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Number of traces obtained	22436
Number of data packets	32,771,021
Total data size (compressed)	411 Megabytes
Measurement duration	12 weeks

# Measuring wide-area VoIP quality (papers D and E)

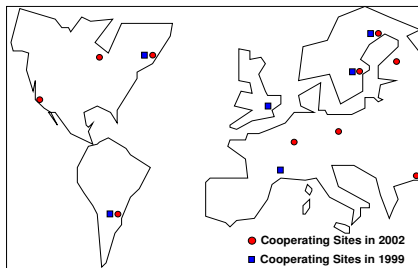
- ▶ **Contribution:** comprehensive measurement VoIP effort from 1998 and 2002
- ▶ **Measured:**
  - ▶ Loss
  - ▶ Delay
  - ▶ Jitter
  - ▶ Hops
- ▶ Hosts located at universities
- ▶ Most *sessions* showed good quality
- ▶ One *site* did not provide adequate quality



<i>Transmitted session</i>	
Call duration	70 seconds
Payload size	160 bytes
Packetisation time (ms)	20ms
Data rate	64kbits/sec
Without silence suppression	3653 packets
With silence suppression	2043 packets
Coding	8 bit PCM
Recorded call size	584480 bytes
<i>Obtained data</i>	
Number of hosts used	9
Number of traces obtained	22436
Number of data packets	32,771,021
Total data size (compressed)	411 Megabytes
Measurement duration	12 weeks

# Measuring wide-area VoIP quality (papers D and E)

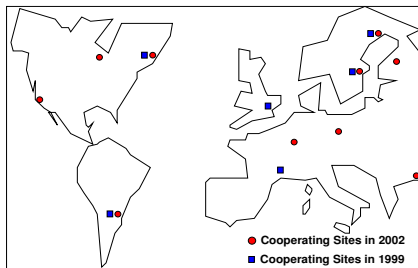
- ▶ **Contribution:** comprehensive measurement VoIP effort from 1998 and 2002
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  - ▶ Loss
  - ▶ Delay
  - ▶ Jitter
  - ▶ Hops
- ▶ Hosts located at universities
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- ▶ One *site* did not provide adequate quality
- ▶ Quality has slightly improved for the same sites since 1998



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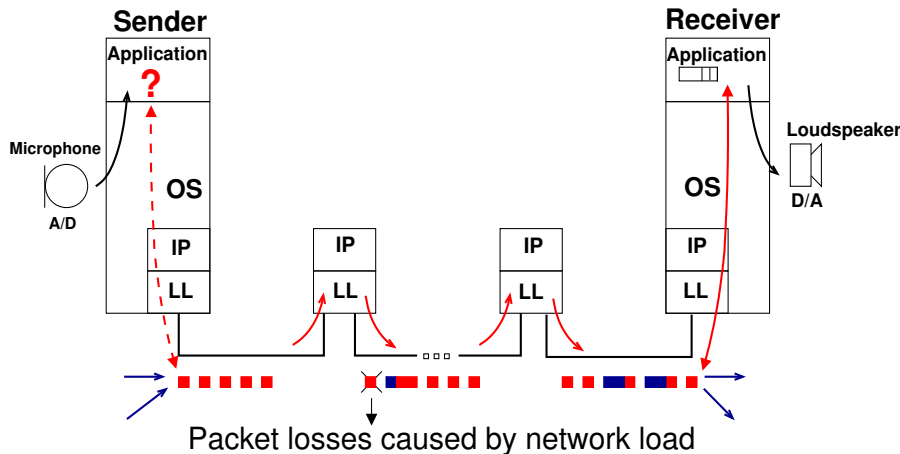
# Measuring wide-area VoIP quality (papers D and E)

- ▶ **Contribution:** comprehensive measurement VoIP effort from 1998 and 2002
- ▶ Measured:
  - ▶ Loss
  - ▶ Delay
  - ▶ Jitter
  - ▶ Hops
- ▶ Hosts located at universities
- ▶ Most *sessions* showed good quality
- ▶ One *site* did not provide adequate quality
- ▶ Quality has slightly improved for the same sites since 1998
- ▶ Data used in papers B and F



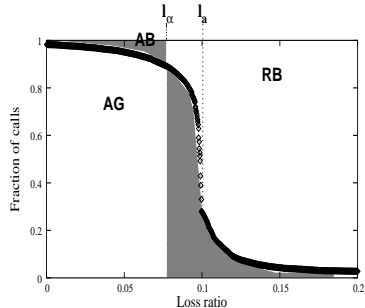
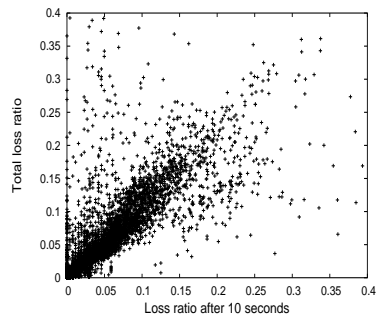
<i>Transmitted session</i>	
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# Self-admission control (paper F)



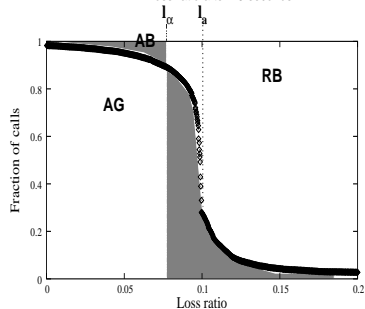
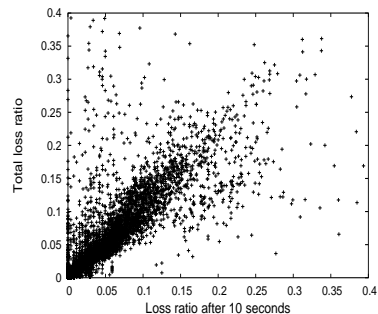
# Self-admission control (paper F)

- ▶ Contribution: Free-standing endpoint admission control mechanism



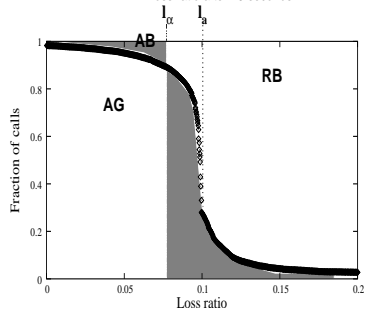
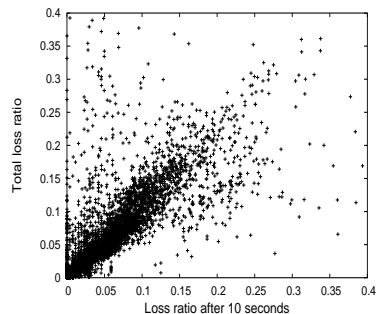
# Self-admission control (paper F)

- ▶ **Contribution: Free-standing endpoint admission control mechanism**
- ▶ Goal is to estimate the quality of a call from its initial 'few' seconds



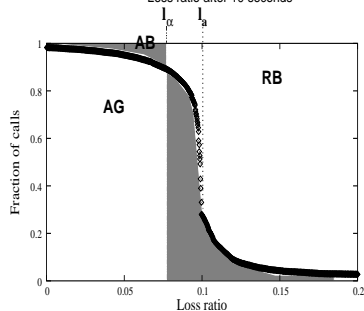
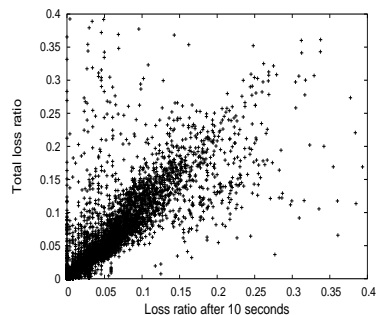
# Self-admission control (paper F)

- ▶ **Contribution: Free-standing endpoint admission control mechanism**
- ▶ Goal is to estimate the quality of a call from its initial 'few' seconds
- ▶ Top plot shows the loss process for a number of calls



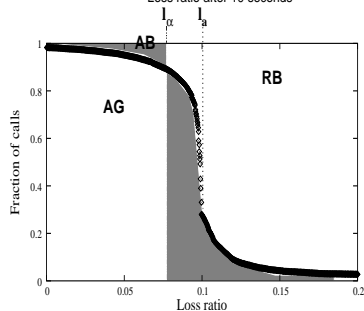
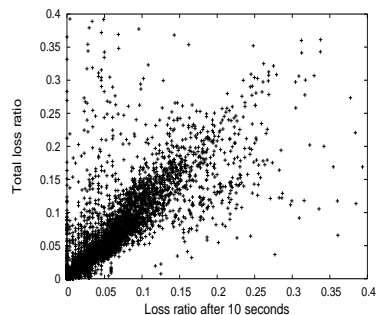
# Self-admission control (paper F)

- ▶ **Contribution: Free-standing endpoint admission control mechanism**
- ▶ Goal is to estimate the quality of a call from its initial 'few' seconds
- ▶ Top plot shows the loss process for a number of calls
- ▶ Given the decision to admit or reject a flow, there are four possible outcomes:
  - ▶ Accepted and good quality (AG)
  - ▶ Accepted but bad quality (AB)
  - ▶ Rejected and bad quality (RB)
  - ▶ Rejected but good quality (RG)



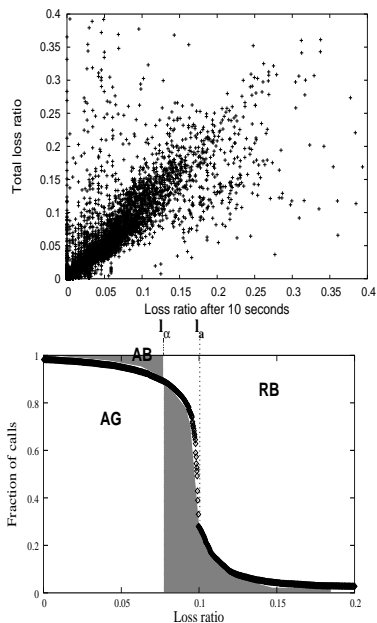
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- ▶ **Contribution: Free-standing endpoint admission control mechanism**
- ▶ Goal is to estimate the quality of a call from its initial 'few' seconds
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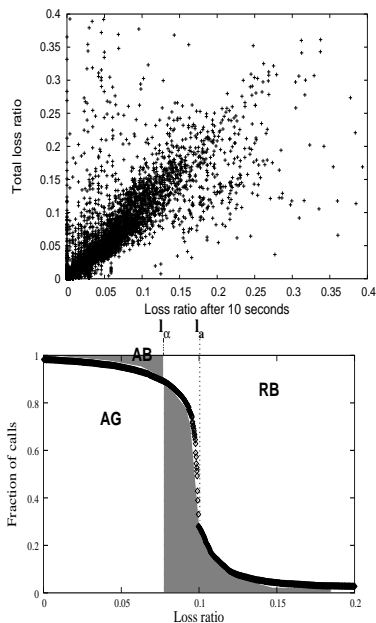
# Self-admission control (paper F)

- ▶ **Contribution: Free-standing endpoint admission control mechanism**
- ▶ Goal is to estimate the quality of a call from its initial 'few' seconds
- ▶ Top plot shows the loss process for a number of calls
- ▶ Given the decision to admit or reject a flow, there are four possible outcomes:
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  - ▶ Rejected but good quality (RG)
- ▶ Our solution allows for strict and relaxed admission control strategies (strict shown)

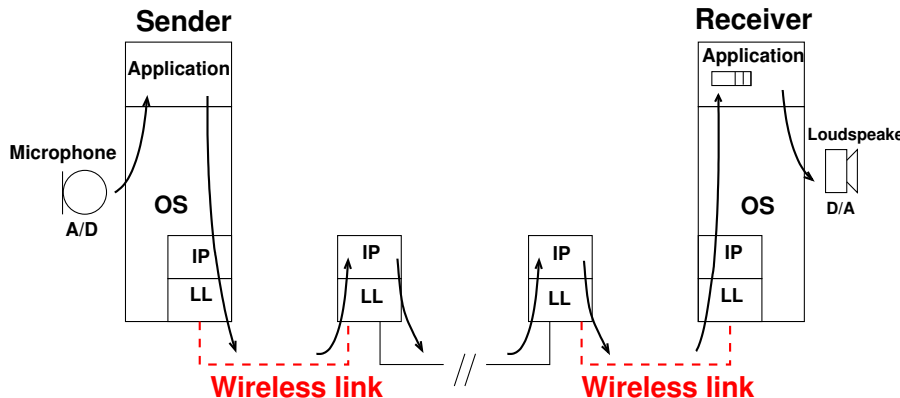


# Self-admission control (paper F)

- ▶ **Contribution: Free-standing endpoint admission control mechanism**
- ▶ Goal is to estimate the quality of a call from its initial 'few' seconds
- ▶ Top plot shows the loss process for a number of calls
- ▶ Given the decision to admit or reject a flow, there are four possible outcomes:
  - ▶ Accepted and good quality (AG)
  - ▶ Accepted but bad quality (AB)
  - ▶ Rejected and bad quality (RB)
  - ▶ Rejected but good quality (RG)
- ▶ Our solution allows for strict and relaxed admission control strategies (strict shown)
- ▶ Strict policy minimises AB & maximises RG



# 802.11 wireless access (paper G)



**Investigate VoIP quality with local wireless access**

# 802.11 access for VoIP

- Contribution: A comprehensive study of 802.11b networks for voice

Pos.	Loss % [min, mean, max]	RTT Delay (ms)
$O_2$	[0, 0.0, 0.1]	[1.9, 2.2, 2.4]
$C$	[0, 0, 0]	[1.9, 2.1, 4.0]
$D$	[0, 0, 0]	[2.1, 2.6, 3.1]
$E_1$	[0, 0.2, 2.6]	[2.8, 3.2, 5.4]
$E_2$	[9.4, 36.3, 89.1]	[5.3, 12.2, 24.3]
$E_3$	[0, 0.0, 0.2]	[2.8, 2.8, 4.0]
$F_1$	[20.1, 54.9, 88.7]	[5.4, 13.4, 24.6]
$F_2$	No signal	No signal
$F_3$	[1.8, 22.8, 84.9]	[4.6, 11.7, 13.7]
$G$	[0, 0.2, 1.9]	[1.9, 2.2, 3.8]
$H_1$	[0.4, 5.4, 30.2]	[3.5, 3.9, 8.1]
$H_2$	[3.4, 11.0, 28.3]	[5.9, 6.1, 11.7]
$H_3$	[0, 0.2, 2.7]	[3.4, 3.4, 5.4]



# 802.11 access for VoIP

- ▶ Contribution: A comprehensive study of 802.11b networks for voice
- ▶ Studied different scenarios in a methodical manner:

Pos.	Loss % [min, mean, max]	RTT Delay (ms)
$O_2$	[0, 0.0, 0.1]	[1.9, 2.2, 2.4]
$C$	[0, 0, 0]	[1.9, 2.1, 4.0]
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# 802.11 access for VoIP

- ▶ **Contribution: A comprehensive study of 802.11b networks for voice**
- ▶ Studied different scenarios in a methodical manner:
  1. Line of sight (outside)

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# 802.11 access for VoIP

- ▶ Contribution: A comprehensive study of 802.11b networks for voice
- ▶ Studied different scenarios in a methodical manner:
  1. Line of sight (outside)
  2. Non-line of sight (inside an office)

Pos.	Loss % [min, mean, max]	RTT Delay (ms)
$O_2$	[0, 0.0, 0.1]	[1.9, 2.2, 2.4]
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# 802.11 access for VoIP

- ▶ **Contribution: A comprehensive study of 802.11b networks for voice**
- ▶ Studied different scenarios in a methodical manner:
  1. Line of sight (outside)
  2. Non-line of sight (inside an office)
  3. With & without background load

Pos.	Loss % [min, mean, max]	RTT Delay (ms)
$O_2$	[0, 0.0, 0.1]	[1.9, 2.2, 2.4]
$C$	[0, 0, 0]	[1.9, 2.1, 4.0]
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# 802.11 access for VoIP

- ▶ **Contribution: A comprehensive study of 802.11b networks for voice**
- ▶ Studied different scenarios in a methodical manner:
  1. Line of sight (outside)
  2. Non-line of sight (inside an office)
  3. With & without background load
  4. Infrastructure mode (with an access point)

Pos.	Loss % [min, mean, max]	RTT Delay (ms)
$O_2$	[0, 0.0, 0.1]	[1.9, 2.2, 2.4]
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# 802.11 access for VoIP

- ▶ **Contribution: A comprehensive study of 802.11b networks for voice**
- ▶ Studied different scenarios in a methodical manner:
  1. Line of sight (outside)
  2. Non-line of sight (inside an office)
  3. With & without background load
  4. Infrastructure mode (with an access point)
  5. Using request to send/clear to send

Pos.	Loss % [min, mean, max]	RTT Delay (ms)
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# 802.11 access for VoIP

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- ▶ Studied different scenarios in a methodical manner:
  1. Line of sight (outside)
  2. Non-line of sight (inside an office)
  3. With & without background load
  4. Infrastructure mode (with an access point)
  5. Using request to send/clear to send
- ▶ Cross-layer techniques to infer VoIP quality at application proved useful

Pos.	Loss % [min, mean, max]	RTT Delay (ms)
$O_2$	[0, 0.0, 0.1]	[1.9, 2.2, 2.4]
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# 802.11 access for VoIP

- ▶ **Contribution: A comprehensive study of 802.11b networks for voice**
- ▶ Studied different scenarios in a methodical manner:
  1. Line of sight (outside)
  2. Non-line of sight (inside an office)
  3. With & without background load
  4. Infrastructure mode (with an access point)
  5. Using request to send/clear to send
- ▶ Cross-layer techniques to infer VoIP quality at application proved useful
- ▶ Need to do perform radio pre-planning and measurements before deployment

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$O_2$	[0, 0.0, 0.1]	[1.9, 2.2, 2.4]
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# 802.11 access for VoIP

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- ▶ Studied different scenarios in a methodical manner:
  1. Line of sight (outside)
  2. Non-line of sight (inside an office)
  3. With & without background load
  4. Infrastructure mode (with an access point)
  5. Using request to send/clear to send
- ▶ Cross-layer techniques to infer VoIP quality at application proved useful
- ▶ Need to do perform radio pre-planning and measurements before deployment
- ▶ Immediate rate changes beneficial for VoIP

Pos.	Loss % [min, mean, max]	RTT Delay (ms)
$O_2$	[0, 0.0, 0.1]	[1.9, 2.2, 2.4]
$C$	[0, 0, 0]	[1.9, 2.1, 4.0]
$D$	[0, 0, 0]	[2.1, 2.6, 3.1]
$E_1$	[0, 0.2, 2.6]	[2.8, 3.2, 5.4]
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$G$	[0, 0.2, 1.9]	[1.9, 2.2, 3.8]
$H_1$	[0.4, 5.4, 30.2]	[3.5, 3.9, 8.1]
$H_2$	[3.4, 11.0, 28.3]	[5.9, 6.1, 11.7]
$H_3$	[0, 0.2, 2.7]	[3.4, 3.4, 5.4]



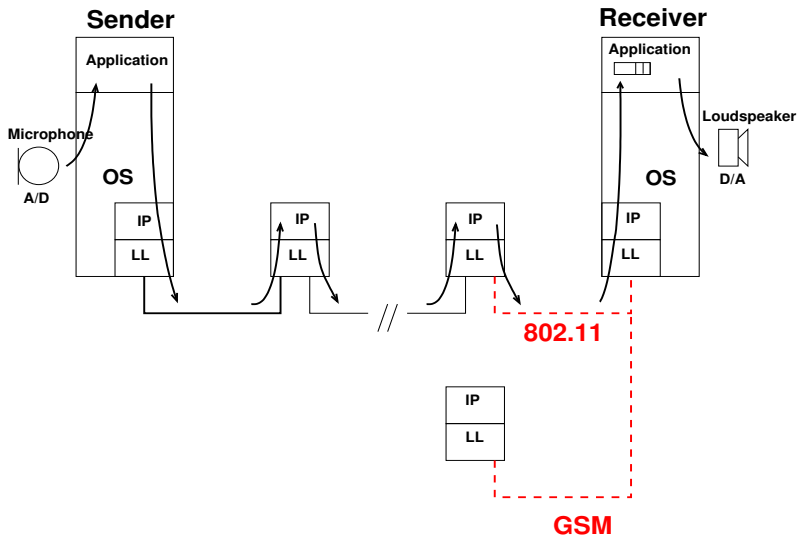
# 802.11 access for VoIP

- ▶ **Contribution: A comprehensive study of 802.11b networks for voice**
- ▶ Studied different scenarios in a methodical manner:
  1. Line of sight (outside)
  2. Non-line of sight (inside an office)
  3. With & without background load
  4. Infrastructure mode (with an access point)
  5. Using request to send/clear to send
- ▶ Cross-layer techniques to infer VoIP quality at application proved useful
- ▶ Need to do perform radio pre-planning and measurements before deployment
- ▶ Immediate rate changes beneficial for VoIP
- ▶ Work proved an important precursor for the next contribution

Pos.	Loss % [min, mean, max]	RTT Delay (ms)
$O_2$	[0, 0.0, 0.1]	[1.9, 2.2, 2.4]
$C$	[0, 0, 0]	[1.9, 2.1, 4.0]
$D$	[0, 0, 0]	[2.1, 2.6, 3.1]
$E_1$	[0, 0.2, 2.6]	[2.8, 3.2, 5.4]
$E_2$	[9.4, 36.3, 89.1]	[5.3, 12.2, 24.3]
$E_3$	[0, 0.0, 0.2]	[2.8, 2.8, 4.0]
$F_1$	[20.1, 54.9, 88.7]	[5.4, 13.4, 24.6]
$F_2$	No signal	No signal
$F_3$	[1.8, 22.8, 84.9]	[4.6, 11.7, 13.7]
$G$	[0, 0.2, 1.9]	[1.9, 2.2, 3.8]
$H_1$	[0.4, 5.4, 30.2]	[3.5, 3.9, 8.1]
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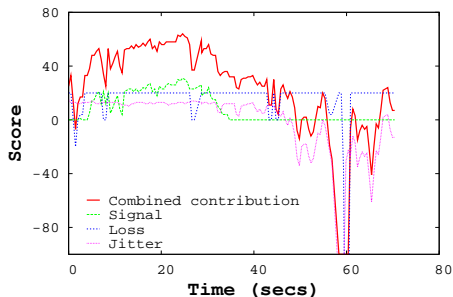


# 802.11-based voice with alternative access (paper H)



# A handover solution

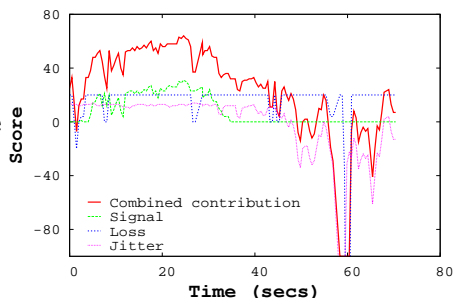
- Contribution: Fully automated handover mechanism from 802.11 to GSM



Quality started good and became bad	Timely HO <b>68</b>	Late HO 10
Quality started good and remained good	Unnecessary HO 7	No HO <b>15</b>

# A handover solution

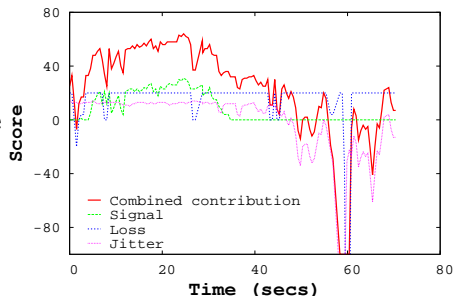
- ▶ Contribution: Fully automated handover mechanism from 802.11 to GSM
- ▶ Implemented a function to estimate the network parameters in a receiver



Quality started good and became bad	Timely HO <b>68</b>	Late HO 10
Quality started good and remained good	Unnecessary HO 7	No HO <b>15</b>

# A handover solution

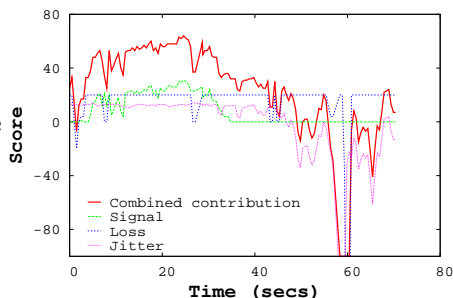
- ▶ **Contribution:** Fully automated handover mechanism from 802.11 to GSM
- ▶ Implemented a function to estimate the network parameters in a receiver
- ▶ When the quality drops below a given threshold, we switch from 802.11 to GSM



Quality started good and became bad	Timely HO <b>68</b>	Late HO 10
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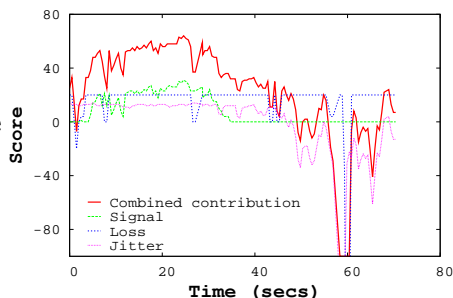
- ▶ **Contribution: Fully automated handover mechanism from 802.11 to GSM**
- ▶ Implemented a function to estimate the network parameters in a receiver
- ▶ When the quality drops below a given threshold, we switch from 802.11 to GSM
- ▶ The difficulty is in the prediction needed (i.e. the PSTN call setup)



Quality started good and became bad	Timely HO <b>68</b>	Late HO 10
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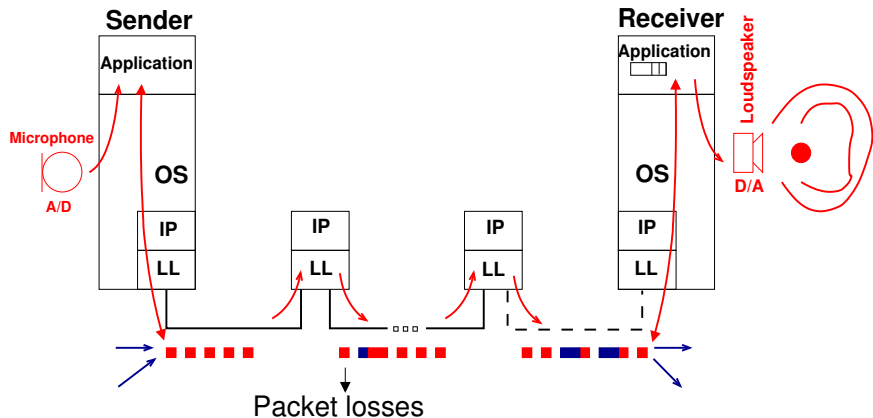
# A handover solution

- ▶ **Contribution: Fully automated handover mechanism from 802.11 to GSM**
- ▶ Implemented a function to estimate the network parameters in a receiver
- ▶ When the quality drops below a given threshold, we switch from 802.11 to GSM
- ▶ The difficulty is in the prediction needed (i.e. the PSTN call setup)
- ▶ Tested the handover in a real implementation and conducted 100 user tests in an office environment (bottom table)



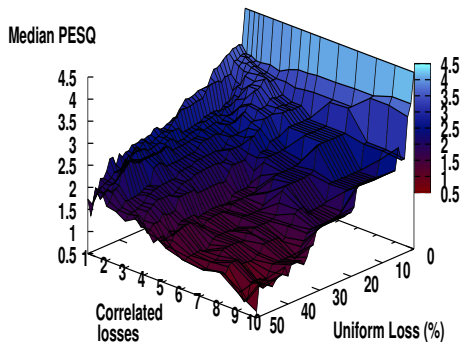
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# Single-sided measure based on PESQ (paper I)



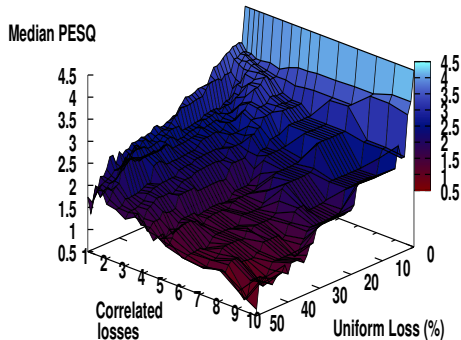
# Single-sided measure based on PESQ

- Contribution: Single-sided real-time estimation for loss-based quality prediction



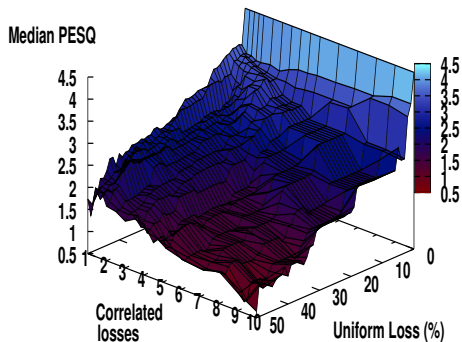
# Single-sided measure based on PESQ

- ▶ Contribution: Single-sided real-time estimation for loss-based quality prediction
- ▶ Idea is to derive an off-line estimation of voice quality



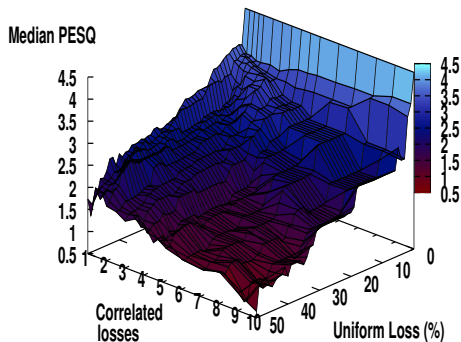
# Single-sided measure based on PESQ

- ▶ Contribution: Single-sided real-time estimation for loss-based quality prediction
- ▶ Idea is to derive an off-line estimation of voice quality
- ▶ Compute off-line response to typical network losses using PESQ



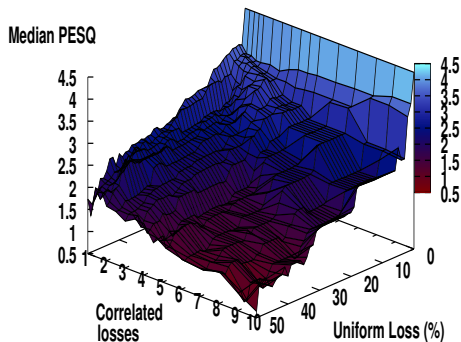
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  1. PESQ = Perceptual Evaluation of Speech Quality



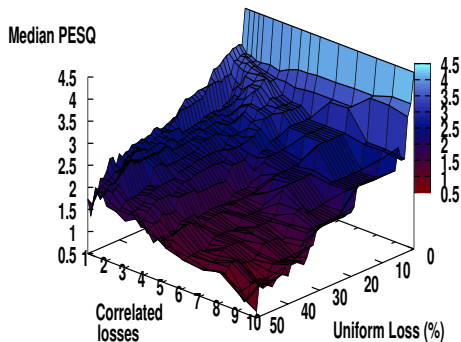
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- ▶ Compute off-line response to typical network losses using PESQ
  1. PESQ = Perceptual Evaluation of Speech Quality
  2. Compares a reference and degraded signal



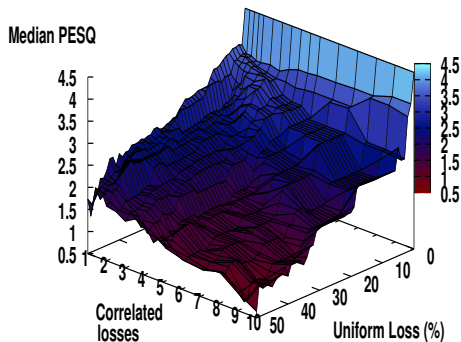
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  1. PESQ = Perceptual Evaluation of Speech Quality
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  3. Outputs a value between 0.5 and 4.5



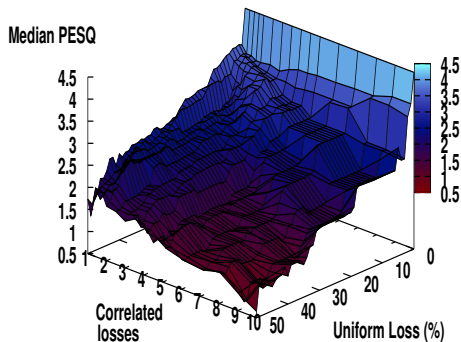
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- ▶ 3D plot shows response to correlated and uncorrelated losses

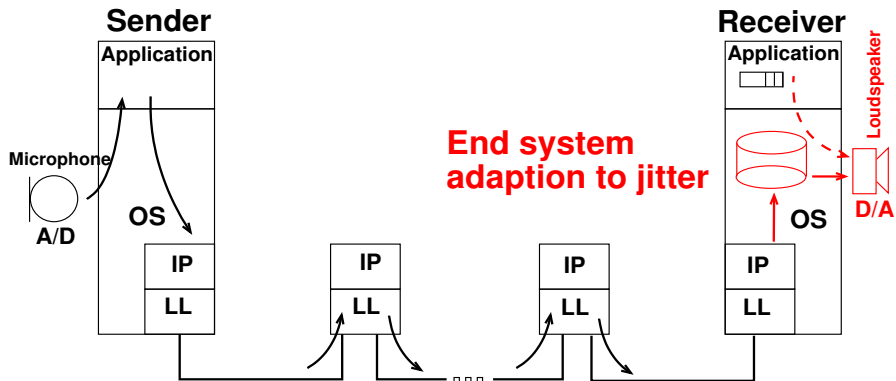


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  3. Outputs a value between 0.5 and 4.5
- ▶ 3D plot shows response to correlated and uncorrelated losses
- ▶ PESQ tends to underestimate the impact of bursty losses

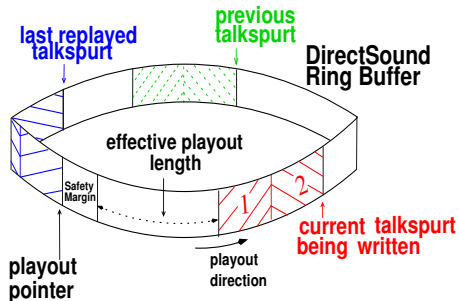


# End-system adaption to network jitter (paper C)



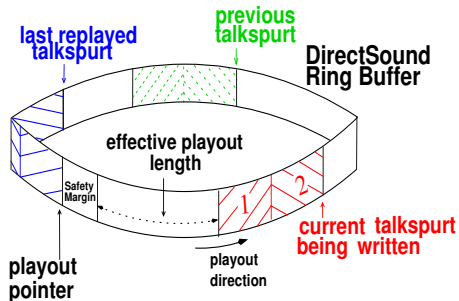
# End-system adaption to network jitter

- ▶ Contribution: General guidelines in delay reduction techniques for end-systems



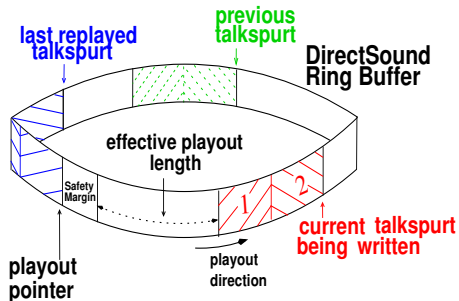
# End-system adaption to network jitter

- ▶ **Contribution:** General guidelines in delay reduction techniques for end-systems
- ▶ End systems can add considerable delays to network stream



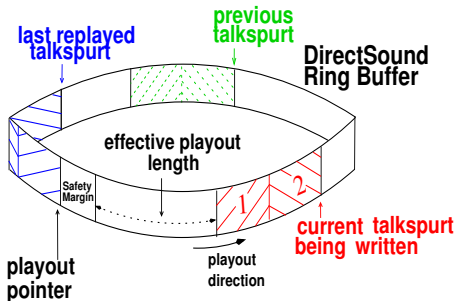
# End-system adaption to network jitter

- ▶ **Contribution:** General guidelines in delay reduction techniques for end-systems
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- ▶ Carefully engineered solutions make end-system optimisations possible



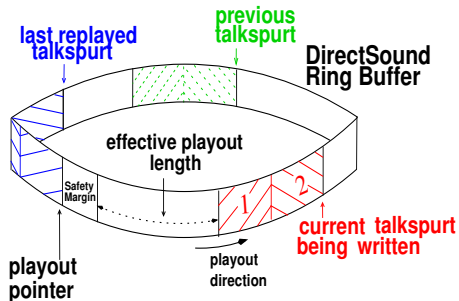
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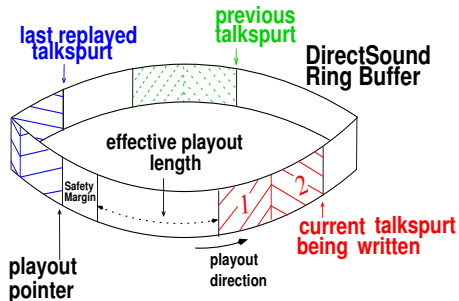
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  1. Remove unnecessary data copying
  2. Setup memory transfers in advance (DMA)



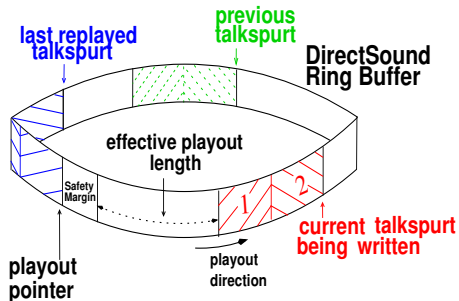
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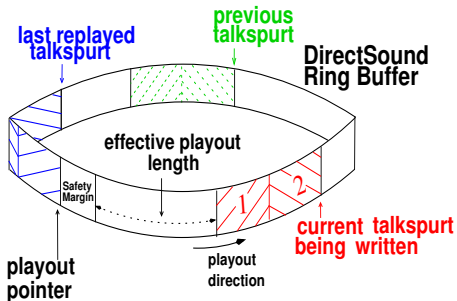
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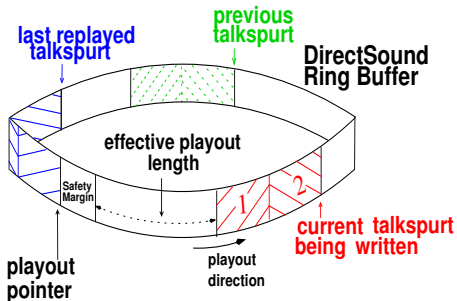
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- ▶ 100's of milliseconds can potentially be saved



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- ▶ 100's of milliseconds can potentially be saved
- ▶ Paper describes a 3-tier solution to inhibit fluctuations



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- ▶ Used many different techniques:
  1. Analysis and modelling
  2. Simulation
  3. Measurements
  4. Implementation
  5. Subjective tests
- ▶ A byproduct of our research is a suite of software tools, some in commercial systems (handover module) and a large measurement data repository

# Collaborators

Henrik Abrahamsson

Anders Gunnar

Bengt Ahlgren

Björn Grönvall

Olof Hagsand

Florian Hammer

Kjell Hanson

Ingemar Kaj

Gunnar Karlsson

Daniel Lorenzo

Fengyi Li

Gerald Q. Maguire Jr.

Ignacio Más

Victor Yuri Diogo Nunes

Juan Carlos Martín Severiano

Martín Varela

Thiemo Voigt

Q & A next...

