

The impact of wakeup schedule distribution in asynchronous power save protocols on the performance of multihop wireless networks

Laura Marie Feeney^{1,2} Christian Rohner² Bengt Ahlgren¹

¹Swedish Institute of Computer Science

²Uppsala University

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Overview

power save protocols allow nodes to save energy by sleeping

wakeup schedules create spatial/temporal pattern of link availability

hypothesize that some *wakeup patterns* are “friendlier” than others

observe statistical variation in network capacity over a large number of wakeup patterns

result:

- majority of wakeup patterns exhibit similar capacity,
- but extremes are significant ($\pm 25\%$ from median)

contribution:

- demonstrate potential benefit of adapting wakeup schedules to improve network performance

Background

multi-hop wireless networks, any-to-any communication

- decentralized, asynchronous, scalable

MAC protocol

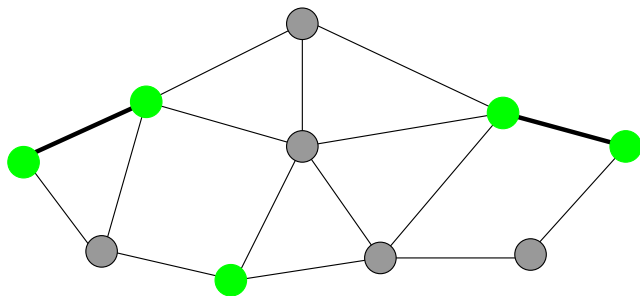
- limited **communication capacity** due to multi-hop interference
- CSMA/CA: simple, fully distributed, asynchronous... but inefficient

power save protocol

- nodes must sleep, due to limited **battery capacity**
- asynchronous network → uncoordinated wakeup schedules
- common solution: independent, periodic wakeup schedules, with deterministic rendezvous mechanism
- Examples: majority schedule (Feeney), quorum schedule (Jiang), block coding (Zheng), A/B schedule (Hurni)

Wakeup schedule

nodes **independently** follow well-known wakeup schedule



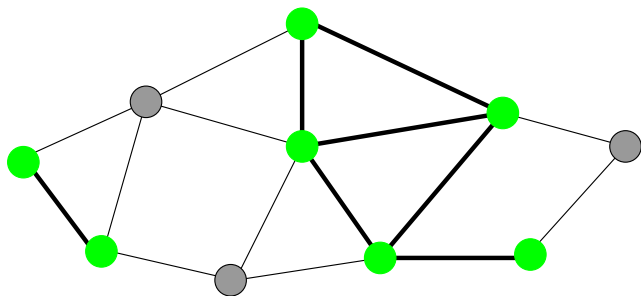
schedule defined to allow nodes to discover and rendezvous with neighbor, despite uncoordinated wakeup schedule

link is available only when both endpoints are awake!

- spatial/temporal pattern of link availability

Wakeup schedule

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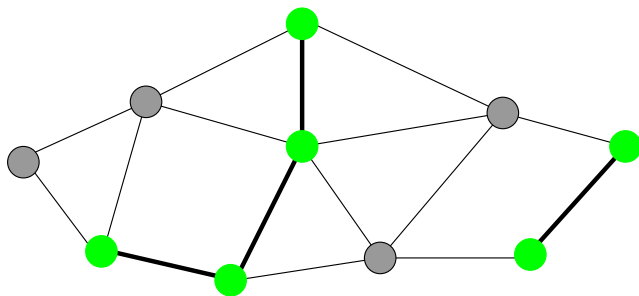
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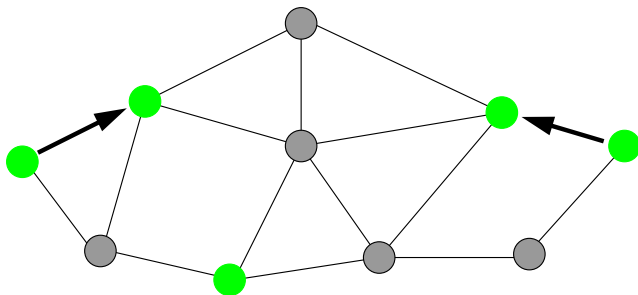
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Hypothesis

some wakeup patterns “friendlier” than others

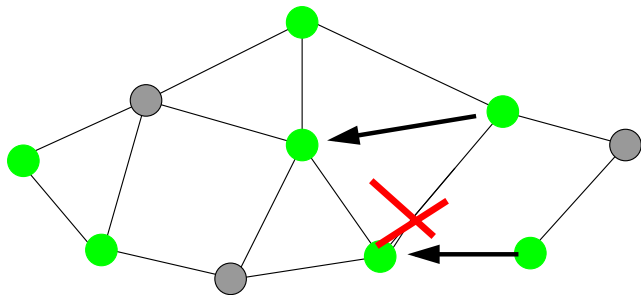


with these nodes simultaneously awake:

- concurrent, non-interfering transmissions (**good**)

Hypothesis

some wakeup patterns “friendlier” than others

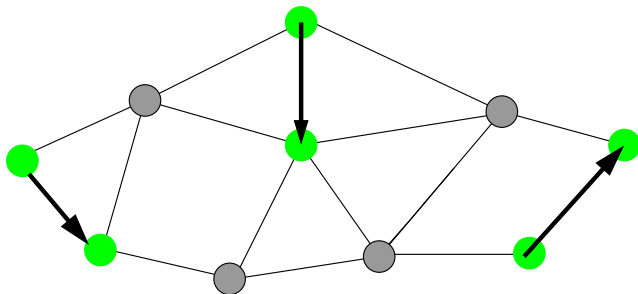


with these nodes simultaneously awake:

- contending transmissions (**bad**)
 - ▶ requires backoff, may result in collisions
 - ▶ awake time not useful – wastes battery power

Hypothesis

some wakeup patterns “friendlier” than others



- ideal wakeup pattern separates interfering transmissions
- makes both MAC and power save protocols more efficient
 - ▶ depends on traffic pattern
 - ▶ practically and computationally (NP-hard) difficult

Problem statement

trivial networks clearly have good and bad wakeup patterns,

but real networks are more complex...

- many competing flows, complex interferences
- are there really wakeup patterns that provide some overall advantage?

experiment: How does the wakeup pattern affect network capacity?

real question: Is it potentially interesting to try to coordinate CSMA/CA media access control and power saving?

Experiment

don't (**yet**) know *how* to create good patterns

observe **statistical variation** in performance

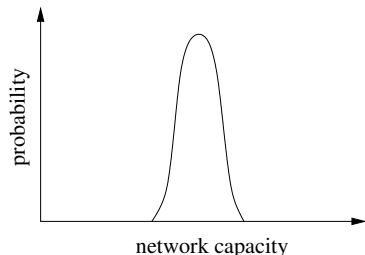
- fix topology and offered load
- randomly generate a large number of wakeup patterns
- measure CBR flow capacity (number of admissible CBR flows)

measurements define some probability distribution

- interested in the **shape** of this distribution, not absolute values

Distribution

performance measurements define some probability distribution

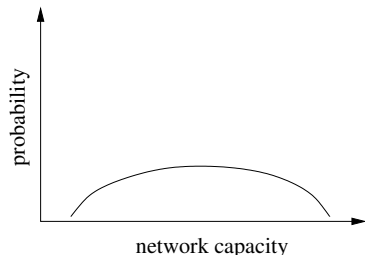


a narrow distribution implies that wakeup pattern has little overall impact

interested in the **shape** of this distribution, not absolute values

Distribution

performance measurements define some probability distribution



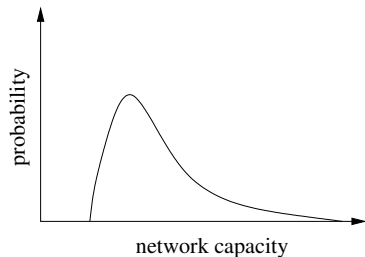
a flat distribution implies high variability

perhaps randomized strategies can be used to improve performance

interested in the **shape** of this distribution, not absolute values

Distribution

performance measurements define some probability distribution



an asymmetric distribution

interested in the **shape** of this distribution, not absolute values

Simulation

goal is rapid exploration of the performance space

- statistically many wakeup patterns for each of many topologies
- computationally efficient (some compromises)

use majority power save (55% duty cycle)

- overlap between neighbors guaranteed
- simple, not too sensitive (?)

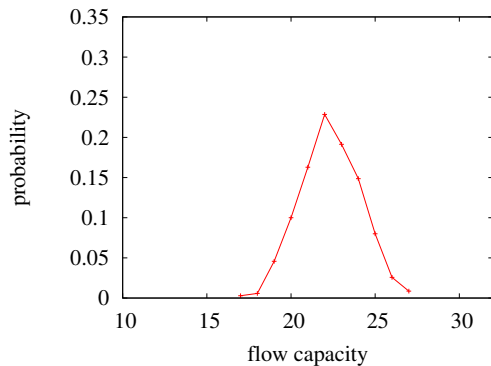
performance metric is number of admissible CBR flows

- fix topology, routing, and offered load
- determine number of admissible flows in offered load

details in paper

Matlab implementation (code available)

Results

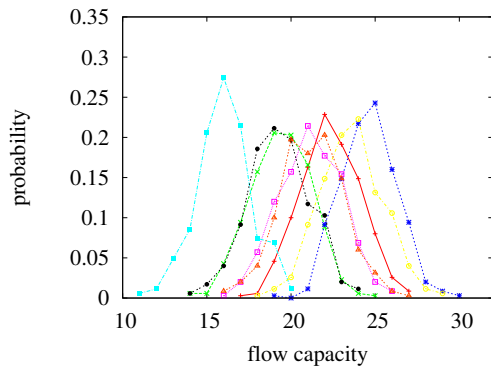


most wakeup patterns support 21-23 flows, but there are a few that support 27 flows

1 topology (large rectangle, 100 nodes)

measure number of admissible CBR flows for each of 350 randomly generated wakeup schedules

Results



each topology has a different natural capacity, but similar shape

8 topologies (large rectangle, 100 nodes)

measure number of admissible CBR flows for each of 350 randomly generated wakeup schedules

Results

consistent across range of topologies and node densities (800 scenarios)

- inner quartiles (50% of observations)
 - ▶ $\pm 5\%$, relative to median
 - ▶ stddev 2% (variation between topologies)
 - ▶ corresponds to ≈ 2 flows
- extremes (highest and lowest capacity)
 - ▶ $\pm 25\%$, relative to median
 - ▶ stddev 5% (variation between topologies)

variation does not depend on offered load (i.e. preferentially admitting short hop-count flows)

- no strong correlation between number and hop-count of admitted flows
- number of total transmissions shows a similar variation

Conclusion

wakeup schedules create spatial/temporal pattern of link availability

investigate the impact of these patterns on network capacity

show that:

- majority of wakeup patterns exhibit similar capacity
- best wakeup patterns provide significantly higher capacity

demonstrate the potential benefit of coordinating wakeup schedules and media access control

- not easy...good wakeup patterns are rare

Thank you!