



Are you ready to change the world?
UX/Design researcher needed to our team.

**RI
SE**

Imagine a world, where the serious industries are enjoyable places to work, where factories have information tools with superior UX, where the decision makers can see all their data presented in an attractive and smart way, so that their decisions become well-informed. Imagine power plants, robotics and factories from the science fiction. We at RISE SICS Västerås are building this beautiful industry today and looking for a driven UX/design researcher to join the team to make this vision happen!

If you're up for the challenge – sketch your avatar with your super powers and apply!

In this role you will:

- Drive and/or participate in UX/design research projects within RISE SICS Västerås that lead the way for future industry.
- Inspire the industry with design thinking and demonstrate it as a method for creating key innovations.
- Evangelize and guide the the user-centered way of working in all research projects and act as the users' advocative.
- Conduct user research and design work on multiple aspects: in different phases of the project using relevant methods.
- Advocate research findings to diverse audiences through best suitable communication means: inspirational talks, demos, videos, presentations, articles.

Minimum qualifications

- MSc or PhD in Human-Computer Interaction, Interaction Design, Industrial Design, Data Visualization, or a related field.
- 3 years of work experience in an applied research setting.

Preferred qualifications

- 5 years of relevant work experience with an inspiring portfolio showcasing your design solutions and experience;
- Strong understanding of the strengths and shortcomings of different UX/design research methods, including when and how to apply them.
- Broad knowledge and experience in concept design and rapid prototyping.
- Experience in data visualization and visual communication.
- Familiar with the latest interaction technologies, such as Hololens, Kinect, Oculus Rift, eyetrackers, quadcopters, smart wearables, and modern design tools such as HTML5/CSS3, d3.js, Unity 3D and more
- Experience and curiosity in gamification methods.
- Effective interpersonal, communication, negotiation and collaboration skills.

Place of employment: Västerås

Full time 100% employment starting with 2 years with opportunity of extension.

Employment available immediately

Ready for the challenge and want to change the world with us?

Sketch your avatar with your super powers and send it along with your CV and personal letter to marie.edlund@sics.se

We will have on-going interviews.

For queries regarding the recruitment process, please contact:

Marie Edlund, HR

Tel: +46 70 475 60 53

Mail: marie.edlund@sics.se

RISE SICS Västerås is a research institute with the aim to strengthen the innovation system in the Mälardalen region by offering applied research to both private and public organizations. Our projects typically involve a team of researchers and focus on delivering tangible results that create immediate and long-term value, based on the latest research results. We are constantly growing and are looking for researchers who enjoy the challenge of working in close collaboration with industry. SICS Västerås has a flexible organization that develops and applies methods and solutions in close collaboration with industrial, public and academic partners. Our core values are to be open-minded, value-driven, research-oriented, and to have fun!

Read more about us at www.sics.se

The RISE institutes SP, Swedish ICT and Innventia are merging in order to create a unified institute sector and become a stronger innovation partner for businesses and society.